



The Bone Triangle

B.V. Larson

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When twenty something Jacqueline Swanson mysteriously goes missing in Las Vegas, supernatural crime investigator Quentin Draith is hired to investigate. Determined, Draith immerses himself in the darkest corners of the city's underworld, unveiling a string secrets and bizarre deaths.

The deeper he digs, the more otherworldly his assignment gets. Assassins, human and otherwise, put a target on Draith's head. An old foe ignites a storm of mad science. And a ravenous beast rampages through the city.

The clues point Draith to Sin City's infamous "Bone Triangle," a neighborhood marked for its dark happenings and disappearances. And when Draith finds that the daughter's disappearance may be linked to an alien plot against the city, he goes all in to make a final high-stakes play to save the city he loves.

The Bone Triangle Details

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From Reader Review The Bone Triangle for online ebook

Pris says

The first book was interesting; this one struggled to be. I read this hoping to have some sort of closure to "Technomancer" (book 1). Obviously the author is planning a third book because this didn't have a satisfying ending. Was expecting some additional thrills or new thrills on new characters, but only got more of Dr. Meng and her prodigious powers of mind enslavement and an almost undying "Beast". Really hope that if there's a 3rd book, it will be more exciting than this.

Mary Brannian says

Oh my... this book sent chills down my spine.

Based in Las Vegas, the hero, Quentin Draith, is an amnesiac blogger/PI who writes about weird and supernatural happenings. He's also a rogue, possessing some artifacts of minor power. Disaster and death trail behind Draith, as he fights to regain his memories and to keep his friends and family safe.

While investigating the disappearance of Jacqueline Swanson, Draith is entangled in the police investigations of other disappearing people. Draith is hired to kill "The Beast", an unknown entity from another dimension. The Beast is hunting in LA in the "Bone Triangle", a wasteland of abandoned buildings and abandoned people. Piles of shiny bones are being discovered on a frighteningly regular basis which seems to be escalating. Draith must discover who is in control of The Beast, and how to destroy it. It will take all his skills and some assistance from unlikely allies to defeat "The Beast"....

Gail Kleckner says

Another great read.

The second book in this series was every bit as good as the first. I love horror and zombie books but it's really nice once in a while to get formats you like in different storylines. Wish there were more.

Merissa McCain says

This is the second story in the Unspeakable Things series. The story picks up where the last left off, with Quentin thinking maybe he's come out ahead, but discovering very quickly that things are about to go downhill for him again, and fast. He's made enemies a guy like him doesn't want, and they don't seem to be the live and let live types. Vegas stars as the setting for this story, but it's a Vegas filled with objects of power, with rips between this existence and another, with a shadow government and a great many people out to poke Quentin full of holes. Fatal holes.

This story is fast paced, well drawn, and utterly enjoyable. The next in the series isn't out yet, but when it is released, I will be picking it up.

Frederic says

Continuing on from Technomancer, further develops the worlds. The setting in Las Vegas continues to be appealing, and the universe interesting. I'd be happy to see a third book!

Michael Leffel says

OK if you read Technomancer this is a must read, but it left me wanting something more, I would give it more than three stars less than four, it was a great read but it wasn't as good as the first book. That being said I can't wait to read book three "Elixer" when it comes out!

Neil says

It was fun to binge-read (listen) the second in the Unspeakable Things series by BV Larson. What took me off guard was that the second book in the series was narrated by a different voice actor than the first, which changed much of the tone of the book. I still like finding out more about the rules and back-story the object-driven urban fantasy, and Draith seemed a bit more likeable in this book, which I enjoyed. Overall, I'm hoping book #3 comes out eventually, as I think there's a ton more of the story left to be told. 3.75-stars out of 5.

Bruno Di Giandomenico says

Technomancer

Urban fantasy with a twist. Strange objects have become powerful things, capable of many different actions, from poisoning to opening doors. Quentin Draith is a man with no memory and in this second book he tackles a beast from another universe which is rampaging through Las Vegas.

Karen says

I almost didn't read this since the first book in the series was good but not great. This one was better and after finishing it will probably continue with the series. Lots of questions left unanswered in the first were answered here. And there is still enough to learn to keep things going.

Ralf Demuth says

Nice second book. I thought that no. 3 was already available, though.

Dan says

This is really not my genre, but since I'd gotten through the TechnoMancer I thought I'd give his a go too. Although it started off better than the previous one, I soon got bored with the stilted dialogues and 'same ol' ' plot.

It's hard to say that it's "unbelievable" as that's kind of par for the course for fantasy I suppose, but it just felt like it was written by a teenager (probably for teens).

The audio narration was quite good but all girls seemed to be 5-year-olds.

Ok if you like this sort of thing, I guess, but not for me.

Steven says

I really enjoyed the first book in this series but this one was a little slower, the plot being not quite as interesting. I still finished it however, and would recommend it if you liked the first book.

David says

Better than the first! The depth this book adds to the world it's set in can not be underestimated. I can't wait for another installment.

Jonny Illuminati says

This book had a very different feel to it than Technomancer, the first book in the series, which came off a lot darker. This was book was still an urban fantasy mystery, but... it just didn't have the dark undertones that the first did. Now, don't get me wrong, as that's not necessarily a bad thing, it just created a bit of a gap for me from one book to the other. However, it was(!) still a highly enjoyable read and I look forward to reading more as they are written.

Experiment BL626 says

Despite the attention-grabbing fight scene, the beginning was awful because the explanation of what had happened during book 1 made me vastly irritated with the hero. I struggled to remember why I ever liked Quentin.

+ the characters

Deep in debts, Quentin took little effort to find a job. It never occurred to him that if there was no paranormal job, e.g. monsters that needed slaying, then he should have looked at the normal ones, e.g. flipping burgers.

The one job he did have, a job that provided him with residence and staved off homelessness, he did not take seriously. Worse, because of the job's precarious nature, he foolishly risked his survival and almost got killed. He took for granted that if the antagonists genuinely wanted to kill him, they could have simply bombed the place to ashes with him in it as opposed to mind controlling a person (or an alien or an alien monster) to assassinate him.

Quentin seemed to have a Loser Complex. Now, I could tolerate the bum act, but the stupid act really pushed the limit. Every chapter in the beginning of the book presented at least one headdesk example of his stupidity. What kind of a person gets into a car with a stranger or walks into a dangerous place with hundreds in cash on hand? A dumbass, that is who.

Thankfully, the stupid act tapered off by the middle of the book, and I finally remembered why I liked Quentin. When shit needed to be done, no matter how perilous it was, Quentin got it done without hesitating to use the power that his magical artifacts provided him. He was not one of those clichéd Urban Fantasy protagonists who had issues with power. Granted, he suffered little to no side effects from using the artifacts, even multiple artifacts. One artifact was hazardous enough for the other people who used them. Nevertheless, the psychological risks of dependency and hubris still remained.

As for the secondary characters, Jacqueline did not annoy me as much as I thought she would because she was a spoiled rich girl. To my surprise, I actually ended up liking her. Hell, the fact that she was not a damsel in distress and had some sense to avoid danger, even though she was mischievous, put her several steps above the two women in book 1 who were Quentin's love interests. Speaking of whom, I was glad the love triangle crap from book 1 was completely done away, with those two characters gone, and that the new romance with Jacqueline, if it can even be called that, was casual. No damsels in distress, no love triangle crap, no unnecessary drama; these things alone undoubtedly made book 2 better than book 1.

Detective McKesson, I still did not know what the deal was up with him. The "foe or friend" schtick got old; one moment, he's a foe and maybe trying to kill Quentin, the next he's a friend and Quentin rescues him and willfully puts his life in the detective's hand. Goddamn it, make up your mind. The schtick I could tolerate with Rostok because Rostok was a crime lord and his motives were not that particularly mysterious because of who he was. Speaking of bad guys, I liked how they continued to show character development, especially with attempts to make them understandable and somewhat relatable. One of the things I love about the series is how it never cops out in making a single character, be they human or otherwise, flatly evil. Everyone had their reasons for doing what they did; a heinous act from one character's POV is a desperate act for survival from another character's POV.

+ the plot

Due to Quentin's lack of priorities, the plot zigzagged between various conflicts. However, I did not mind because the pace was fast and the transition smooth which respectively kept me from being bored and befuddled. Every seemingly disparate conflict converged to a neat package at the end and with some twists thrown in to keep things from being dismally predictable. I loved how things were hardly ever as they seemed.

I loved that Quentin still kept his search for his identity a priority and that the loose end of his amnesia was finally resolved. The way things ended in book 1, I thought there was little chance the loose end would ever be resolved, at least not so incredibly soon in the series.

In Conclusion

I rate *The Bone Triangle* 3-stars for I liked it. If you are looking for a different Urban Fantasy, one where the ubiquitous vampires and werewolves are not the norm but instead aliens and crime lords, check out this series. The Unspeakable Things series is Roswell crossed with the Urban Fantasy genre — highly intriguing.
