



The Complete Clive Barker's The Great And Secret Show

Chris Ryall (adaptor) , Gabriel Rodríguez (Artist) , Clive Barker (Based On Work by)

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Collected here in one deluxe edition is the complete 12-part saga that comprises the comic book adaptation of master of horror **Clive Barker's epic journey into the fantastic, *The Great and Secret Show***. Adapted by Chris Ryall and artist Gabriel Rodriguez, this collection presents the ultimate battle between good and evil that spans many decades and dimensions.

Also featuring complete art galleries by Gabriel Rodriguez and Clive Barker, full issue-by-issue annotations by Ryall and Rodriguez, and more!

The Complete Clive Barker's The Great And Secret Show Details

Date : Published November 8th 2006 by IDW Publishing (first published 1989)

ISBN : 9781600100291

Author : Chris Ryall (adaptor) , Gabriel Rodríguez (Artist) , Clive Barker (Based On Work by)

Format : Paperback 136 pages

Genre : Horror, Fantasy, Sequential Art, Graphic Novels, Comics, Fiction, Comic Book, Graphic Novels
Comics, Suspense, Dark Fantasy, Thriller



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From Reader Review The Complete Clive Barker's The Great And Secret Show for online ebook

James Jesso says

I absolutely loved this, the latter portion moved a bit quick but didn't hurt story as a whole.. Sad to say I haven't read the entire novel this is based from, but this rendition was superb. Being that the last gn rendition of clive barker was the thief of always, which was a terrible take on an incredible book, this made up for it ten fold.

Highly recommend to comic people who like a complex ontos and don't mind a lot of verbal reading.

Alex Telander says

CLIVE BARKER'S THE GREAT AND SECRET SHOW, VOLUME 1 BY CHRIS RYALL AND GABRIEL RODRIGUEZ: It's always interesting to see how graphic novel adaptations of complex and long books are going to turn out. Thankfully, Ryall's and Rodriguez's adaptation of Barker's book is one that he is proud of, and will make fans happy. For a summary of the novel, see my review for The Great and Secret Show.

The key here is that this is the first volume in an at least two-volume series, because the forty or fifty pages would not be able to cover the whole story. What's so refreshing is the art. Clive Barker has a very vivid imagination and to see these crazy and complex images show in art form rich with color and detail is a truly enjoyable experience. Along with a brilliantly written script that manages to condense a six hundred page book, or three hundred in this case, into this slim graphic novel.

Clive Barker's The Great and Secret Show is perfect for the fan of the book looking to see it done in a whole new way, as well as those not sure if they want to tackle a long dense book, and looking for a Cliffnotes version. Of course, once they've read it, they will probably want to read the novel version, which of course, is highly recommended.

For more book reviews, and author interviews, go to BookBanter.

Maja Shinigami says

Barkerov horor je jedinstven i prepoznatljiv. Ovo je super i kul prija sa super artom Gabriela Rodrigueza kojeg se nadam da u sto prije ponovno gledati itaju i Locke&Key, kada ga se dojam.

Ania says

This is one of my favourite books of all time.

I'm unable to tell you why but it was always so freaky, mysterious..

It's a great mix of horror, fantasy, romance and kind of a psychological story about different people from various societies and their needs that come out in pretty creepy variations.

Nightbane says

This is easily one of my favourite books, so bare with me a bit.

What happens to lost mail?

Where does it go?

Who finds it?

Well, Barker's "Secret Show" delves into so simple a notion and unravels a system of adventure second to none. This is a gritty, fun, well paced tale of the small becoming large.

Sam Reader says

Here's all I have to say about the graphic novel adaptation of The Great and Secret Show:

If I ever take a book with those rich descriptions and that brilliant control over narrative atmosphere and form and grotesquerie, and I turn it into this, I want someone to dump me in a ditch. There's artistic interpretation, and there's stripping all the chrome and paint off of a beautiful car. This is sadly the latter.

Jamieson says

In the dead letter room in the middle of Omaha, Randolph Jaffe has stumbled upon a secret. At first, the secret isn't clear, just vague references to something called the Art. The Art begins to consume Jaffe, taking over his life. Its secrets continue to elude Jaffe until he cracks part of the code.

The Art are laws governing an alternate reality called Quididdty. Quididdty is the dream see, the dreamscape, the magic that runs through all our fantasies. Jaffe can think of nothing else except the Art and becoming a master of it. Quididdty is his for the taking.

Taking a scientist named Fletcher under his wing to further his growing evil, Jaffe hopes to get one step closer to mastering the Art. Fletcher creates a transforming drug they call Nuncio, which uses the principals of the Art. What they don't realize is that it will become their undoing.

Fletcher realizes that Jaffe is evil and attempts to stop his plans by destroying the Nuncio. He knows that the drug is capable of transforming anyone into what ever they are most on the inside. Good becomes great. Evil becomes more so. Except, the Nuncio has other plans. It transforms Fletcher and then Jaffe into Demigods. Not content to let the other live, (after all, good must always triumph over evil) Fletcher and Jaffe engage in a battle that brings them to Palamo Grove, a small town and an ideal place to hide and rest in the earth while regaining the energy to continue fighting.

Years pass. Then something unthinkable happens. Four girls, dubbed The League of Virgins, become pregnant after swimming in a river that appeared on the edge of town. When the girls start talking of being

raped in the river, gossip in the small town grows to an all time high. No one knows the truth, however, no matter how crazy the rumors.

Jaffe and Fletcher have impregnated four women in hopes of producing offspring to continue the battle they began so many years ago. Fletcher knows that he cannot allow Jaffe to gain access to the Art, to Quididdty; otherwise, it could mean the end of the world, and dreams, as we know it...

What Barker does here is create myth and he does so beautifully. It's a difficult thing to create an epic myth from the ground up, but Barker does so in "The Great and Secret Show" with such skill and mastery that you know he has a gift. The plot mentioned above doesn't even begin to describe the plot for this book. It is a big, wonderfully sprawling dive into wonderland.

What I love about books by Clive Barker is that they are usually character driven. This is also the case here. While there is a lot of focus on myth and legend here, Barker also focuses on the people filling his tale. It's a good thing he does – there is a cast of hundreds here and we get to know almost all of them through out "The Great and Secret Show". What's wonderful is that this is actually the first novel in a trilogy, The Books of Art.

I devoured this book. Quididdty now floats through my dreams and haunts my waking hours. This is an amazing book. It's a big one, but it's worth it. An amazing piece of literature, a great beginning to an epic fantasy, any way you look at it, this is an amazing read.

Michael Bedford says

This was an interesting read, lent to me by Guy Doucette. The plot of this graphic novel takes place for the most part in "Palomo Grove," and involves an attempt by a malign force to break down the barrier between our reality and what the characters refer to as "Quiddity," a dream sea with the island "Ephemeris" in the middle. The story then evolves into a larger story about preventing beings called the Iad Ouroboros from reaching our plane of existence. This graphic novel is apparently an adaptation of Barker's novel of the same name.

It's been a while since I read a contemporary graphic novel, I've been reading mostly golden age and pulp comics lately, so I'm not sure if my sensibilities have been affected by my regression into the dawn of comics, but I found this one a bit confusing.

It seems like Barker has bitten off more than he can chew or that he's playing the long game with this project, involving an expansive cast of characters and locations in his novel. Having not read the novel, I'm not sure how the ending goes. It's possible that the loose ends I felt were left at the end of this graphic novel would get wrapped up in the next two. Either way, though, I'm of the mind that the individual books in a trilogy should be able to stand on their own as well as create a larger narrative that unfolds over three books. Most frustratingly for me, although some characters who seem peripheral end up playing a larger part in the narrative of the book, a lot of characters just get introduced seemingly for the sake of getting introduced.

All in all though, the art was great and very creepy. The tone of it was adult--casually dealing with sex, incest, and betrayal to name only a few themes--and the ending was exciting. To be honest, though, I didn't

really understand what happened at the end of the book or why the good guys were able to forestall the inevitable tide of extra-dimensional beings upon their existential plane. Maybe Barker et al will resolve these questions in the next installment ... or maybe not. It's all just a dream Clive Barker's having anyway, right?

Blu says

This was a decent adaptation of Barker's sprawling novel. The problem with adapting anything the size of **THE GREAT AND SECRET SHOW** is that you can't include everything. Some of the cracks show pretty large, despite Ryall's best efforts. There are many places where you can see events have been compressed to stay within twelve issues. Perhaps an approach similar to what Marvel is taking with Stephen King's **THE STAND** would have been more appropriate. That being said, this adaptation captures the tone and feel of the source material, and Rodriguez's art is fantastic. Definitely worth picking up for Barker fans.

Amcii Cullum says

ABSOLUTELY CAPTIVATING!!!

Andrew says

I haven't read the novel that this is adapted from, so am in no position to make comparisons, but once I started reading this one I had to keep going. Clive Barker has such a bizarre and twisted imagination and creates such astonishing worlds, I can fully understand why people would want to create graphic adaptations of them. The artists have created wonderful imagery to portray this fascinating tale. It's just a shame I'll have to wait for the library to order in a copy of volume two.

Kirsten says

This mostly made me want to read the actual book, because I felt like a lot of stuff must be getting glossed over. It's all right, and I'll probably check out the next installment from the library when they get it, but something about the way the artist draws eyes really annoyed me.

Antonio says

He leído poco a Clive Barker y *The Great and Secret Show*, menos aún. Así que la comparación de la novela con la novela gráfica de Chris Ryall y Gabriel Rodríguez se me escapa. Mi problema con esta versión es el dibujo de Gabriel Rodríguez, magníficos, por supuesto, pero demasiado parecidos a su trabajo en la fenomenal *"Lock and Key"* con Joe Hill. De hecho, son casi calcados en muchos momentos. Esos monstruosos horribles salidos de la cabeza de los personajes, esas caras ensombrecidas en segundo plano, y mucho más. No es que sea malo en sí, pero no he podido evitar ver todo como una especie de spin-off (algo más

sangriento, pero no mucho más).

Simon Salas says

ok so far. Clive is a great writer, yet sometimes drags a bit. the art is ok, nothing to write home about.

Bandit says

Pretty good, not amazing, but pretty good.
