



Young Justice, Vol. 2: Training Day

Greg Weisman , Kevin Hopps , Luciano Vecchio (Illustrator) , Dan Davis (Illustrator) , Christopher Jones (Illustrator)

Download now

Read Online ➔

Young Justice, Vol. 2: Training Day

Greg Weisman , Kevin Hopps , Luciano Vecchio (Illustrator) , Dan Davis (Illustrator) , Christopher Jones (Illustrator)

Young Justice, Vol. 2: Training Day Greg Weisman , Kevin Hopps , Luciano Vecchio (Illustrator) , Dan Davis (Illustrator) , Christopher Jones (Illustrator)

Based on the highly anticipated, all-new hit animated show from Warner Bros. airing on Cartoon Network, Young Justice collects single issue, all ages appropriate stories featuring the popular characters from the hit Cartoon Network show.

In this volume, Superboy, Robin, Kid Flash, Aqualad, Miss Martian and Artemis defend Gotham City from Batman's biggest foes Ra's al Ghul and Clayface while also fending off Professor Ivo's malevolent MONQIs!

Features Issues #7-13 of the all ages series.

Young Justice, Vol. 2: Training Day Details

Date : Published November 20th 2012 by DC Comics

ISBN : 9781401237486

Author : Greg Weisman , Kevin Hopps , Luciano Vecchio (Illustrator) , Dan Davis (Illustrator) , Christopher Jones (Illustrator)

Format : Paperback 160 pages

Genre : Sequential Art, Comics, Graphic Novels, Superheroes, Dc Comics, Graphic Novels Comics

 [Download Young Justice, Vol. 2: Training Day ...pdf](#)

 [Read Online Young Justice, Vol. 2: Training Day ...pdf](#)

Download and Read Free Online Young Justice, Vol. 2: Training Day Greg Weisman , Kevin Hopps , Luciano Vecchio (Illustrator) , Dan Davis (Illustrator) , Christopher Jones (Illustrator)

From Reader Review Young Justice, Vol. 2: Training Day for online ebook

Mike says

This trade collects issues #7-13 of Young Justice (the tie-in comic for the animated series, not the original comic of the same name).

I'm a big fan of the Young Justice animated series, which created it's own ground up take on the DC Universe (instead of adapting any particular established title or continuity) to create a wonderfully deep and compelling narrative. It focuses on a core group of young heroes forming a covert ops team for the Justice League, draws inspiration from everything from Teen Titans to it's original namesake comic, and is one of the best animated shows I've seen in years. So with it's disappointing cancellation I'm finally getting around to the highly regarded tie in comic.

Training Day contains three main stories featuring Artemis (2 issues), the team investigating an unsolved murder case from Captain Atom (2 issues), and a multi-tiered story featuring some classic Batman villains (3 issues). They are all well paced, engaging and have the expected decent amount of action. The art matches the feel of the show well and is perfect for these tales.

Each story is self-sufficient in general and could be read without knowledge of the animated series. I wouldn't recommend it though, as you'd definitely be missing a lot of context. This is because this comic was written to be a direct companion to the show. Instead of unrelated adventures in the same universe Young Justice directly overlaps it's inspiration. It fills in background on things only briefly touched on in the show, follows team members absent from certain shows were doing at the time, etc. To heighten the cohesiveness, establish timelines and make things easy to follow dialog and short scenes straight from the show are used. I'd recommend watching through episode 8 before reading this trade.

One other way in which it perfectly compliments the animated show is in a slightly different approach. The comic (as benefits the format) focuses somewhat more on character development than on the labyrinthine plots of the show. It fleshes things out nicely and allows both the comic and show to shine in their own ways.

Overall a great supplement for fans of the titular animation, and I'll definitely be reading more. I give it slightly less of a recommendation to those unfamiliar with it, but Training Day would still probably be an enjoyable read.

Chels says

I think it really fills in the gaps of the television show while also carving out the characters better without feeling like we're missing anything. It was a lot of fun. I can't wait for the next one.

Chris says

A solid follow-up to Young Justice Vol. 1, Training Day is another recommended read for fans of the show.

While the stories didn't strike the same chord with me as those in the original, the artwork and dialogue are still spot on.

Sana says

I thought I was done with archers in superhero costumes and then I discovered the amazing Artemis on the Young Justice TV show and man, she's just as amazing in the comics. I loved her kicking ass especially in issues 7 and 8. The introduction of Wally to Artemis and his entry are so hilarious, I'm glad they redid the scene in the comic, too. However, there wasn't nearly as much Wally and Artemis interaction than on the show. Still, I was very amused when Wally was annoyed by Artemis's absence during one of their missions.

Issues 9 and 10 definitely seem like they'll come into play later and I definitely liked the conspiracy factor to it all.

Issues 11 to 13 finally revealed one of the villains so those were fun and the team fighting the Clayface was quite entertaining. Probably not that much for Aqualad but hey, I'm excited to finally see Atlantis.

Rachel says

3.5 stars

I loved this show, so being back with the characters was really fun. The story & art style didn't necessarily blow me away but if you liked the show I would really recommend the comics for an added bonus!

Jesse Hill says

The second volume of the Young Justice cartoon's tie-in comic series is great fun. Greg Weisman continues to imbue the comic with the exact voice and tone of the show while getting to expand on little snippets of the Young Justice world as well as revisiting his own DC Comics past with two issues delving into the backstory of Captain Atom. The art matches the animated style while being a little looser and freer. Solid fun comics. Can't wait for season 3.

The Fizza says

3.5 Stars ★★★

Another solid volume - compendium to the television series.

As with the last volume this book directly fits into the series unlike other media tie-in comics, connecting moments and solving mysteries like Artemis' save of Kid Flash in Schooled, prior to her joining the team.

Greg Weisman and Kevin Hopps keep up the level of storytelling in this next volume of the series tie-in with help of artist Luciano Vecchio, Dan Davis and Christopher Jones who do their best to capture the style of

animation seen on television.

On whole this book still works for what it is and as with the previous volume this one lends both texture and substance to the series and, while you may not lose much if you just watch the series, a fan will gain much by diving between these pages... Recommended for all YJ fans!

MC says

There's currently a *DC Comics*' based hit animated series on *Cartoon Network*. The show is called *Young Justice*, and for anyone who wonders, it is NOT based upon the comic of the same name. Instead it takes elements of both the *Young Justice* and the *Teen Titans* comic series, and creates a new story taking place on Earth-16 of the DC Multiverse.

The show runner is named Greg Weisman, who is known for his popular *Gargoyles* cartoon and comic book series. Indeed, many of the conventions and plot ideas of *Young Justice* are reminiscent of his story telling on *Gargoyles*. The secret villainous group called "the Light", for instance, are very reminiscent of David Xanatos from *Gargoyles*.

Anyways, when *DC Comics* commissioned a new comic book based upon the animated series (as they often do with their cartoon series), Greg Weisman decided to do something different this time. You see, normally such comics only tell generic adventures in the same universe as the cartoon, but avoid anything that could be contradicted by the show. In other words, they are sort of secondary in there canonicity. Not so here. Weisman is heavily involved in the comic book as well as the series, and thus the comic and show perfectly complement each other, filling in any plot holes, if you will, in the storyline of the animated series.

This goes so far, in fact, that careful readers of the comic book would have figured out many of the spoilers and "reveals" of the first season finale of *Young Justice* ahead of time. They also would have seen how the team and the Justice League got some of the Intel for the bad guys' plans they manage to stop during the first season.

Overall, I honestly can't think of anything not to like about this graphic novel. I'll admit that the simple art work threw me off at first as I'm used to the beautiful work I've come to expect in many comic books these days. I eventually realized that this sort of made sense in that the panels on the page look exactly like the animation cells on the show. This only increases the sense of everything taking place in a shared story line, which it obviously does.

Though *Young Justice* is marketed to a younger audience than the other *DC Comics*' titles, it still has intriguing and compelling plots from a master storyteller like Weisman. This makes this one of the titles most worth reading.

Abigail says

Very entertaining, even better than the first volume. I loved all three stories presented although I think the cold case (I should read more mysteries I think - loved the twist at the end) was my favorite with the Clayface story being a close second. Highly recommended for any Young Justice fan.

Arthi says

It was great finding out how Artemis was invited to the team, but I don't like how they changed her skin tone in the book. She's supposed to be tanner, as she's half white half Vietnamese but the book makes her look like a caucasian blonde. The story of Captain Addams was a little hard to follow, but full of great twists. I also finally understand how Ra's Al Ghul keeps coming back to life. Love the series so far!

Tania Reads says

More like a 3.5 but still really liked it.

Chloe says

This was so much fun and now I want to read more about Talia Al Ghul.

Emilce says

The first one was awesome, this one is fantastic! All of the stories were so great, I literally couldn't put my tablet down (I don't have the paper copy). The Clayface story was perfect, now everything makes sense in the chapter 8 of season 1. The characters are so badass, brave, determined and caring. I love them all. It's time to start the next volume.

Adam Graham says

This book collects Issues 7-13 of the Young Justice comic book series, introducing three storylines set between episodes of the TV series.

Issues 7 and 8 introduce Artemis before she's dropped into the team's lap. The comic's treatment of the character works. It explains a plot point from one of the episodes, establishes what's side she's on but still leaves her with enough mystery to be an interesting character. Grade: B+

Issue 9-11 is actually a surprising story as it's a bit of a thriller, and a bit of a mystery tale as Captain Atom charges the team with investigating a Vietnam-era case. It's an engrossing tale with lots of suspects and a few twists worked in. Also Artemis does some set up work for another episode of Young Justice. Grade: A

Issues 12 and 13 is an odd story involving Talia having a relationship with Matt Hagen due to Batman's qualms about her being related to Ra's Al-ghul. Hagen is an odd choice and this hampers the story which does end with a key decision for Aqualad. Grade: B

Overall, this is a good book and a must if you're a fan of the television series.

Sarah says

I am thoroughly enjoying this comic series. These comics may not be the deepest or most thought-provoking in DC's arsenal, but, to be honest, that's not what they are supposed to be: they are companions to an animated series intended for kids (even if said animated series works just as well for adults). Unlike the series, however, the comics have a bit of a harder lean towards younger audiences, though this volume stayed a bit truer to the more complex spirit of the more show. What makes this series fun is that it caters to the fans: it fills in all the behind-the-scenes moments that weren't really necessary for the show to make sense, but, as a fan, are still fun to see.
