



Essentials of Programming Languages

Daniel P. Friedman, Mitchell Wand, Christopher T. Haynes

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This textbook offers an understanding of the essential concepts of programming languages. The approach is analytic and hands-on. The text uses interpreters, written in Scheme, to express the semantics of many essential language elements in a way that is both clear and directly executable. It also examines some important program analyses. Extensive exercises explore many design and implementation alternatives.

Essentials of Programming Languages Details

Date : Published January 29th 2001 by MIT Press (first published January 7th 1992)

ISBN : 9780262062176

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Format : Hardcover 389 pages

Genre : Computer Science, Programming, Science, Technology, Nonfiction, Programming Languages, Computers

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From Reader Review Essentials of Programming Languages for online ebook

Chongkai says

I love the 1st edition but not the 2nd Ed. It somehow get worse.

Chris Hall says

I have not yet finished this book, so this review is a work in progress as I read through the book.
This is a review of the 3rd edition.

I have already read SICP cover to cover, and I have written an partial r7rs scheme implementation (I eventually abandoned the effort to write a compiler to explore type theory).
I am reading this book as a step towards reading TaPL and PFPL.

I was hoping this book would be a more modern SICP, and at times it felt like it could be.
I was also hoping to use this book to cover grammars and induction - both of which this book has delivered on.

I expected this book to be quite simple, and for my background it has been, at times tedious.
This book however doesn't actually introduce or teach scheme, it is taken as a given that the reader either knows scheme or can muddle their way through it.

Most of the examples are very briefly explained, and I found many of them ambiguous.
This text also lacks any solutions or hints section, which is frustrating as I am not reading this within a classroom environment.
Likewise there aren't many online solutions for the 3rd edition, the only set I could find that was of any quality only goes up to the end of chapter 3.

For these reasons I find this book very odd - it seems to want to target beginners in a classroom environment, meanwhile it doesn't cover things that I think are needed to help beginners along.
Outside of a classroom environment it is almost entirely useless to a beginner (due to lack of scheme tutorial and solution section), and many of the exercises (at least so far) are quite tedious for an experienced programmer.

I wish there was a solutions section, or at the least an online collection of solutions.
I also wish that the exercises were more verbose, or at the least that there was an online collection of the exercises in more verbose form - some of the questions are very gating, either you get it (likely because you already knew the answer) or you wont get it without asking for help.

I am only up to chapter 3 so far, so I expect the difficulty of the exercises to increase, I will update this as I make further progress.

a3k says

graded a class that used this book. it is a nice itroduction to designing languages with scheme.

Ioana T. says

Good explanation of concepts, but a bit difficult to understand because of the choice of programming language (Scheme). It's a good read, as long as you don't get discouraged by the code.
